

Student Name _____

Violin Viola Cello Bass Harp

2015 BHS Orchestra Audition Information

A great big Hello! to all incoming 9th grade orchestra students and current BHS orchestra members! We have a wonderful tradition of music-making in the BHS Orchestras and your contribution will certainly be welcome. *Just remember, there is enough time in your schedule for orchestra!* Sometimes you just need to be creative and open minded about it. You will find in the orchestra an outstanding collection of people who enjoy making music. Try it before you think that it's going to be too hard! You've come this far with the help of your JH directors. Just remember that if you have the drive to make a positive contribution, we'll supply the cheering section and help you to achieve!

There are four levels of orchestra at BHS, **Chamber, Concert, Philharmonic, and the Symphony Orchestra**. These four outstanding orchestras have the same goals: to help you grow as a musician and to create music at the highest level. The main differences between the orchestras are the difficulty of music and the opportunities to play in the full orchestra.

All incoming freshman are required to audition. Incoming freshmen may audition on Level I, Level II, or Level III music. Level III is reserved for those wishing to audition for the Symphony (top group). These auditions will help us determine which group best suits your level. Everyone who signs up for orchestra will be placed in a group. Please don't fear these auditions, just make sure you prepare and do your best!

Current BHS orchestra students have the option of auditioning on any of the music levels. Current BHS students who choose not to audition will be placed into Chamber Orchestra.

Another factor in the process of placement of students is whether or not you have tried out for All-Region, performed at the RISD Chamber Music Festival, eligibility status during this past year, and your director's input on those and other factors.

Please determine the level for which you plan to audition. The audition music for each group will include Scales, Etudes, and a brief sight-reading piece. The music for each group is clearly marked in the audition packets.

Level I – Chamber and Concert Orchestras - Level 1 Etude, 1 octave scale, sight-reading Level II – Concert and Philharmonic Orchestras- Level 2 Etude, 2 octave scale, sight-reading Level III – Symphony- Level 3 Etude, 3 octave scale, sight-reading

Audition dates are as follows: Liberty JH – May 27-28, Apollo JH – May 27-28, BHS – May 27-29

These dates cannot be extended, as it would be unfair to everyone auditioning to spread things out over a longer time period. We will be coming to each Junior High campus to listen to auditions on the days listed above.

Please call the BHS Orchestra office at 469-593-7028 or email Mr. Needham at craig.needham@risd.org if you have any questions! Regardless of your ability or whether or not you audition, we look forward to making music with you next year. Please look carefully through this packet of information and let me know if you have any questions.

Mr. Needham

Mrs. Thornton

Mr. Pratt

Violin Level 1

♩=80 C Major, with vibrato



7 Thirds in C Major



11



15



24 Level 1 Etude, quarter=80



28



32



Violin Level 2

♩ = 100

Measures 1-11 of a violin etude in G major, 4/4 time. The tempo is marked as ♩ = 100. The piece features a sequence of eighth notes and quarter notes, with fingerings 1 and 4 indicated. The key signature has one sharp (F#). The piece concludes with a double bar line and a common time signature 'C'.

23 Level 2 Etude, quarter=120 *sempre staccato*

Measures 23-41 of a violin etude in B-flat major, common time. The tempo is marked as quarter = 120. The piece is characterized by a staccato articulation. The dynamics are marked as *f* (forte) and *p* (piano), alternating in a pattern. The key signature has two flats (B-flat and E-flat). The piece concludes with a double bar line and the marking *rit.* (ritardando).

Violin Level 3

♩ = 120

2 1 1 4 4 -4 3 3

22 Level 3 Etude, quarter=110

28 *mf*

34 *mf* *p*

40 *p*

46 *f*

52

58 *mp*